



GOAL UMPIRE HELP CARD



- OVERVIEW** This role is responsible for the support of the Field Umpire with game adjudication relating to scoring of goals and points.
- EQUIPMENT** White Coat, White Flags, Score Card, Pen.
- TIMING** 15 minutes prior to Match commencement to the completion of the Match.
- PAPERWORK** YJFL Goal Umpire Score Card – supplied by Team Manager.
- ACTIVITY**
- Prior to Match Commencement***
- Introduce yourself to the other team's assigned Goal Umpire and agree on change-over timing. Typically Goal Umpires will swap ends at half time.
 - Place white flags at base of goal post in a safe location. Typically they can be tucked into the goal post padding. They should be readily accessible.
 - Stand in between the goal posts on the boundary line for match commencement.
- During Match***
- Adjudicate scores according to your judgment and the advice of the Field Umpire.
 - Once you have signaled the appropriate score and waved the flags, immediately record the score on your Score Card.
 - At $\frac{1}{4}$, $\frac{1}{2}$, $\frac{3}{4}$ and full times confirm the scores with the other Goal Umpire and cross-check with scoreboard.
- After Match*** Pass signed Score Card back to the Team Manager.



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DO'S AND DON'TS

- **Do** watch and listen to the Field Umpire at all times. Take advice and guidance regarding decisions and recommencement of play.
- **Don't** verbalise or comment on any decision made by a Field Umpire. Don't comment to any Player or Spectator.

GUIDELINES

If a ball passes through the goals and it has not been 'touched' it is a goal. Obtain the 'all clear' from the Field Umpire, signal a goal with both hands out in front of you, then wave both flags, ensuring the other Goal Umpire also waves the flags.

If a ball hits the goal post it is a point. Obtain the 'all clear' from the Field Umpire, signal that the ball has been touched, firstly by tapping one hand with the other, then signal with one hand in front of you. Wave only one flag, ensuring the other Goal Umpire does the same.

If a ball passes through the points area and it has not been 'touched' it is a point. Obtain the 'all clear' from the Field Umpire, signal a point with one arm, then wave only one flag, ensuring the other Goal Umpire does the same.

If a ball hits a point post it is deemed out of bounds. The Boundary Umpire will retrieve the ball and a player will take the kick-in to recommence game play.

If a Field Umpire indicates 'all clear' but keeps their arms behind their back, this means that they did not see if it was a 'touched' goal. The Goal Umpire is responsible for making the final decision.